

**Summary of Recommended Amendments  
to the BMC, Zoning Use List**

<b><u>Code Section</u></b>	<b><u>Overview of Proposed Amendment</u></b>
<b>10-1-502: Uses in All Zones (except Residential Zones)</b>	Land Use Table 10-1-502 that identifies permitted uses in all zones, except residential zones, would be amended to include “Firearm and Ammunition Retailer” as a use. The use would only be permitted in certain zones, subject to approval of a conditional use permit.

**Summary of Recommended Amendments  
to the BMC, New Objective Standards**

<b><u>Code Section</u></b>	<b><u>Overview of Proposed Amendment</u></b>
<b>10-1-1119(A): Purpose</b>	Establishes the purpose for the Zone Text Amendment.
<b>10-1-1119(B): Definitions</b>	Defines key terms.
<b>10-1-1119(C): Permitting Process</b>	Establishes that firearm and ammunition retailers need to secure certain permits before operating in the City.
<b>10-1-1119(D): Prohibition</b>	Establishes that firearm and ammunition retail activity is prohibited on City property.
<b>10-1-1119(E): Compliance By Existing Firearm Retailers</b>	Establishes that all existing firearm and ammunition retailers shall comply with certain provisions within 180 days of the effective date of this Ordinance.
<b>10-1-1119(F): Location</b>	Establishes that new firearm and ammunition retailers must maintain minimum distance separation requirements from (1) sensitive uses and (2) other firearm and ammunition retailers.
<b>10-1-1119(G): Video Surveillance System</b>	Establishes video surveillance system requirements for existing and new firearm and ammunition retailers.
<b>10-1-1119(H): Secure Storage of Firearms</b>	Establishes secure storage of firearms requirements for existing and new firearm and ammunition retailers.
<b>10-1-1119(I): Barriers</b>	Establishes security requirements for existing and new firearm and ammunition retailers. Specifically, physical barriers.
<b>10-1-1119(J): Lighting</b>	Establishes perimeter lighting requirements for existing and new firearm and ammunition retailers.